Case Study:

Steve Hollis's Winterim

codeweavers

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Overview: Normally I have to edit our customer's testimonials and experiences and then put all the pieces together to concoct a coherent, interesting case study. This time, I'm just gonna lay it out verbatim, as told by our customer, because he simply says it all. Thank you, Steve.

CrossOver Games saved my Winterim.

Steve Hollis

Crossover Games saved my Winterim. I had 16 10-12th graders for three days. We were going to talk about Sun Tzu's "The Art of War" and how those tactics can be useful in real life. I planned on using a Real Time Strategy game to let them try out some military tactics.

My dilemma was that my lab at school is all Macs and most of my students have PC's at home. How could I get a game that we could use at school, but they could also take home after the Winterim was over? I stumbled across the Codeweaver site and emailed their sales department.

I can honestly say that when you purchase a Codeweaver product you are not just getting a great piece of software you are entering a community. I know that sounds cliché and cheesy, but it is true. The sales people, the tech staff, and the fan community were invaluable in helping me get everything up and running. The Winterim was such a rousing success that my guys were hoping that a pending ice storm held off until we could have our Friday morning session; imagine 16 high school guys hoping that school didn't get cancelled because of weather.

I was so impressed with Crossover Games that I have subsequently requested to outfit my entire lab with not just the Crossover Games, but the entire Crossover for Mac platform. I can see it being invaluable in my Computer Applications class where I try to expose my students to a variety of software products.

For more information on how CodeWeavers can help you with your compatibility needs, contact James Ramey, VP Sales, at sales@codeweavers.com, +1 651-523-9302.